

Advanced Tunning

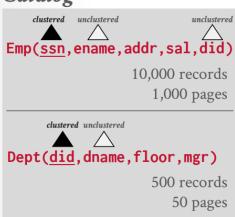
CE384: Database Design
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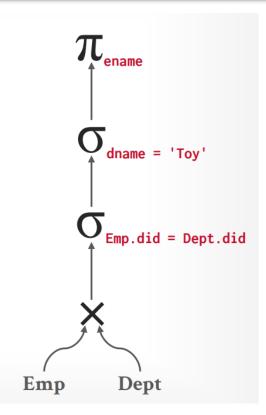


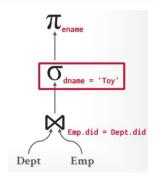
Query Plan

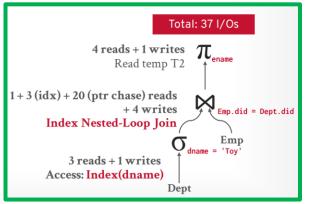
SELECT DISTINCT ename
FROM Emp E JOIN Dept D
ON E.did = D.did
WHERE D.dname = 'Toy'

Catalog









Query Optimization

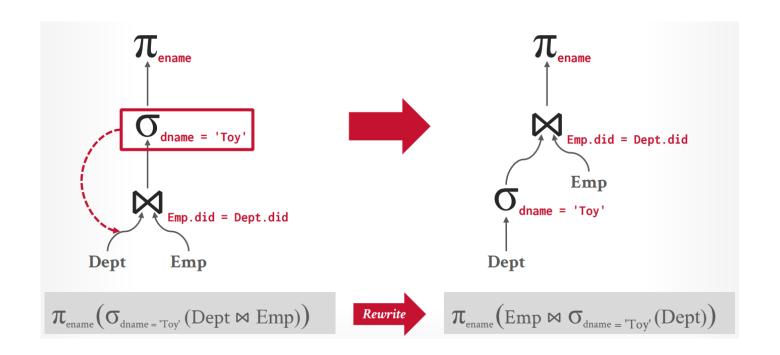
Heuristics / Rules

- → Rewrite the query to remove (guessed) inefficiencies.
- → Examples: always do selections first or push down projections as early as possible.
- → These techniques may need to examine catalog, but they do not need to examine data.

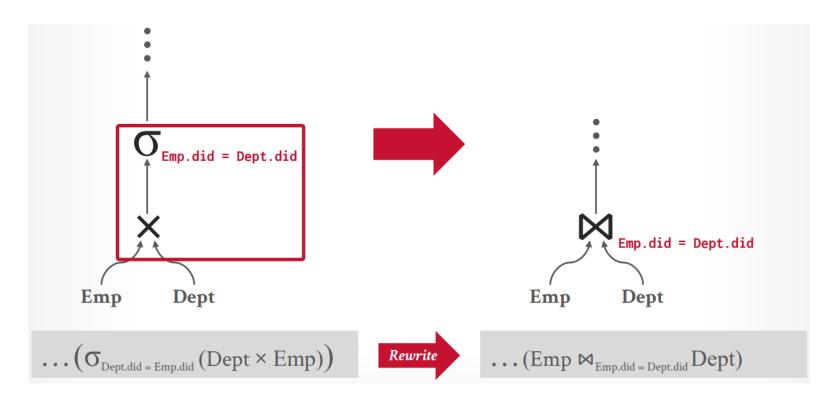
Cost-based Search

- \rightarrow Use a model to estimate the cost of executing a plan.
- → Enumerate multiple equivalent plans for a query and pick the one with the lowest cost.

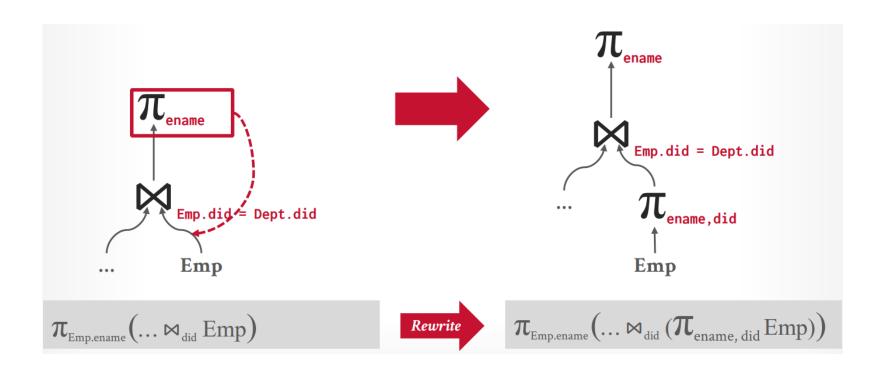
PREDICATE PUSHDOWN



REPLACE CARTESIAN PRODUCT



PROJECTION PUSHDOWN



Query Optimization

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Cost-based Search

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SINGLE-RELATION QUERY PLANNING

Pick the best access method.

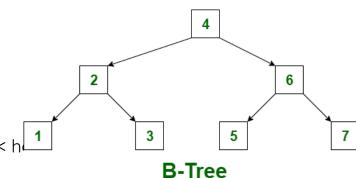
- \rightarrow Sequential Scan
- → Binary Search (clustered indexes)
- → Index Scan

Predicate evaluation ordering.

Simple heuristics are often good enough for this.

B-Tree

- B-Tree is a type of multilevel index
- from another standpoint: it's a type of balanced tree
- Invented in 1972 by Boeing engineers R. Bayer and E. McCreight
- A B-tree can be thought of as a generalized binary search tree
 - multiple branches rather than just L or R
- Trees are always perfectly balanced
- Some wasted space in the nodes is tolerated
- The big idea: When a node is full, it splits.
- middle value is propagated upward
- If we're lucky, there's room for it in the level above
- two new nodes are at same level as original node
- Height of tree increases only when the root splits
- A very nice property
- This is what keeps the tree perfectly balanced
- Recommended: split only "on the way down"
- On deletion: two adjacent nodes recombine if both are < h
- B-Tree Insert and Delete?
 - https://www.cs.usfca.edu/~galles/visualization/BTree.html



B-Tree Concepts

- Each node contains
 - tree (index node) pointers, and
 - key values (with record or page pointers)
- Given a key K and the two node pointers L and R around it
 - All key values pointed to by L are < K</p>
 - All key values pointed to by R are > K

B+ Tree

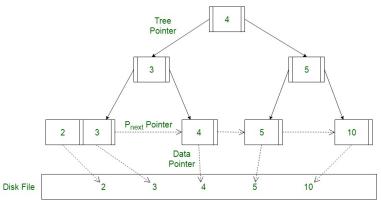
- Two big differences:
 - Original B-trees had record pointers in all of the index nodes;
 B+ trees only in leaf nodes
 - Given a key K and the two node pointers L and R around it
 - All key values pointed to by L are < K</p>
 - All key values pointed to by R are >= K
 - B+ tree data pages are linked together to form a sequential file

B+ Tree Index Files

 Main disadvantage of the index-sequential file organization is that performance degrades as the file grows both for index lookups and sequential scans.

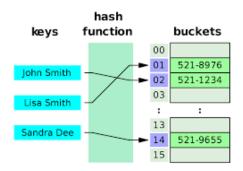
 B+ tree index structure is most widely used of several index structures that maintain their efficiency despite insertion and

deletion of data.



Hashing

- Can we avoid the IO operations that the result from accessing the index file?
- Hashing offers a way.
- It also provides a way of constructing indices (which need nor be sequential).



Summary

Feature	Hash	B-tree	B+-tree
Structure	Hash table buckets	Balanced tree, data in internal & leaves	Balanced tree, data only in leaves, leaves linked
Suitable for	Exact match queries	Exact & range queries	Exact & range queries
Ordering	No	Yes	Yes
Range queries	No	Yes	More efficient
Data storage	Bucket chains	Internal nodes + leaves	Leaves only
Traversal	No ordering	In-order traversal	Fast sequential via linked leaves

Index Creation in Postgres

```
CREATE [ UNIQUE ] INDEX [ CONCURRENTLY ] [ [ IF NOT EXISTS ] name ]
ON [ONLY] table name
[ USING method ]
                                                  btree, hash, gist, spgist, gin, and brin
({ column_name | (expression)}
[ COLLATE collation ] [ opclass [ (opclass_parameter = value [, ... ] ) ] ] [ ASC | DESC ] [ NULLS { FIRST | LAST } ] [, ...]
[ INCLUDE ( column_name [, ...] ) ]
[ WITH ( storage_parameter [= value] [, ... ] ) ] [ TABLESPACE tablespace_name ]
[ WHERE predicate ]
```

Logging in Postgres

- SHOW config file;
 - logging collector = on
 - log directory = 'log'
 - log_filename = 'postgresql-%Y-%m-%d_%H%M%S.log'
 - log statement = 'all'
 - log duration = on
 - log connections = on
 - log_disconnections = on
- pg ctl restart
 - Path in docker, ubuntu, ...: cd /var/lib/postgresgl/data/log
 - Path in windows: C:\Program Files\PostgreSQL\16\data\log

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Data Storage in Postgres

Find the path of table:

```
SELECT relname, relfilenode, pg_relation_filepath(oid)
FROM pg_class
WHERE relname LIKE 'students';
```

Let's jump into the data and see what we can uncover! :D

```
SELECT *
FROM STT
WHERE STNC='0010010017';
```

Unique on STNC

FROM STCOT

WHERE COID='40384' AND GRADE > 20;

$$\sigma_{< COID=40384 \ AND \ GRADE>20>}SCR$$

Index on COID

$$\sigma_{\langle GRADE \rangle 20 \rangle}(\sigma_{\langle COID=40384 \rangle}SCR)$$

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```
SELECT *
```

FROM STCOT

WHERE COID='40384' OR GRADE > 20;

Index on COID. What happened?

```
SELECT *
```

FROM STT

WHERE STMJR = 'phys'

ORDER BY BIRTH_DATE;

```
SELECT count(*)
```

FROM STT

WHERE BIRTH_DATE > '1370-01-01' AND BIRTH_DATE < '1377-01-01';

B Tree Index on BIRTH_DARE?

```
CREATE TABLE STPhones (
STID char(10),
Phone char(11),
Primary Key (STID, Phone)

Primary Key (Phone, STID)

);
```

SELECT Phone from STT WHERE STID='444';

```
CREATE TABLE STCOT (
...,
PRIMARY KEY (STID, COID, TR, YR),
...);
SELECT COID, TR, YR, GRADE
FROM STCOT
WHERE STID = 444;
```

```
CREATE TABLE STCOT (
                                       CREATE TABLE STCOT (
•••,
                                       ...,
PRIMARY KEY (STID, COID, TR, YR),
...);
                                       ...);
```

```
SELECT COID, TR, YR, GRADE
                                  SELECT COID, TR, YR, GRADE
FROM STCOT
WHERE STID = 444;
```

```
PRIMARY KEY (COID, STID, TR, YR),
```

```
FROM STCOT
```

```
WHERE STID = 444;
```

CREATE TABLE STCOT (..., PRIMARY KEY (STID, YR, TR, COID), ...);

SELECT COID, TR, YR, GRADE FROM STCOT WHERE STID = 444 AND TR=1 AND YR = 1400;